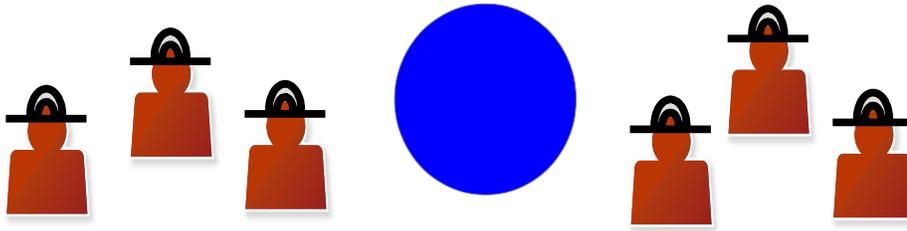


## Stage 1



S S

S S

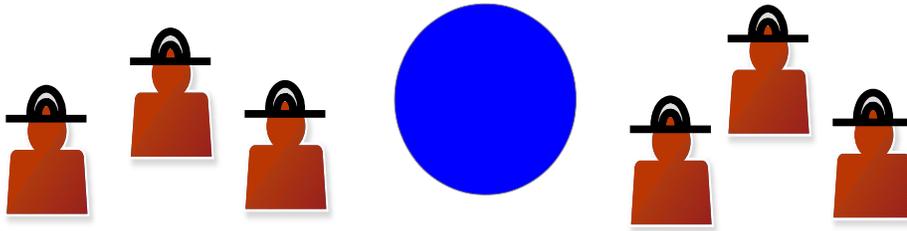


Round Count: 10 pistol, 10 rifle and 4+ shotgun.  
Shotgun staged on table at position 2, pistols holstered. Begin standing at start position with one foot touching plate, rifle in hand.

**Line: “Low down scoundrel shot my mule!”**

**ATB: Starting on the left or the right, sweep the three cowboys and then double-tap the circle. Repeat on the opposite side. Move to the table and make the rifle safe. With the shotgun, knockdown the four sg targets in any order. With yer pistols, repeat per rifle instructions.**

## Stage 2



START

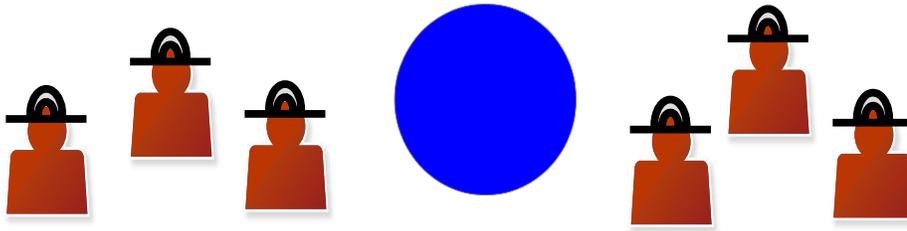
Round Count: 10 pistol, 10 rifle and 4+ shotgun.

Shotgun staged on table at position 2, pistols holstered. Begin standing at start position with one foot touching plate, rifle at port arms.

**Line: "Reach for the sky."**

**ATB:** With the rifle, place 1 round on the outside two cowboys, one round on the middle two cowboys and 1 round on the inside two cowboys, then place four rounds on the circle. Move to the table and make the rifle safe, and with your pistols repeat per rifle instructions. With the shotgun, shoot the two outside targets and then the two inside targets.

## Stage 3



S S

S S

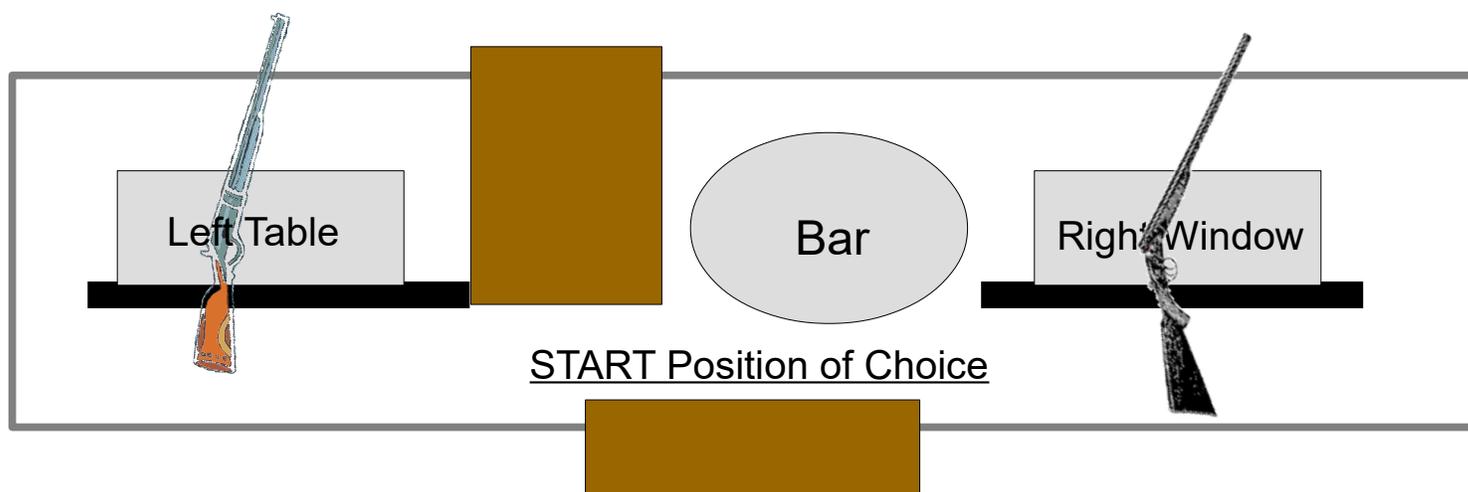
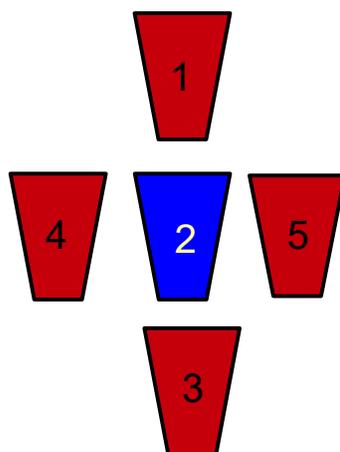
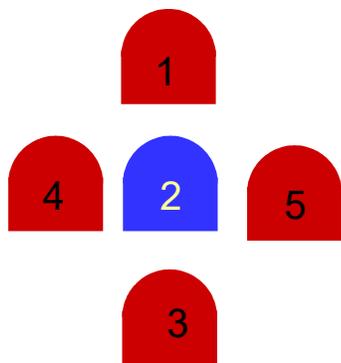


Round Count: 10 pistol, 10 rifle and 4+ shotgun.  
Shotgun staged on table at position 2, pistols holstered. Begin standing at start position with one foot touching plate, rifle in hand.

**Line: "Make 'em dance, boys!."**

**ATB: With your rifle**, double tap the circle then alternate shots on the cowboys on either side of the circle, inside, inside, middle, middle and outside, outside, then double tap the circle. Move to the table and repeat with your pistols per rifle instruction. With your shotgun, knock 'em down.

## Stage 4 "DER HOOSGAW"



### **Round count 10 rifle, 10 pistol, & 4+ shotgun.**

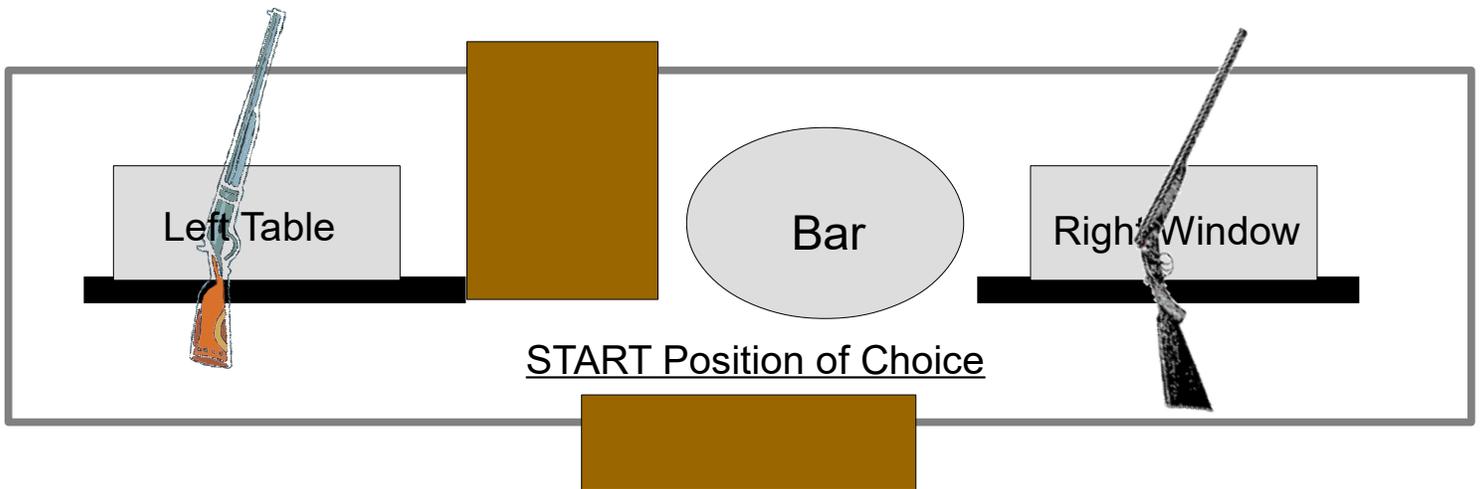
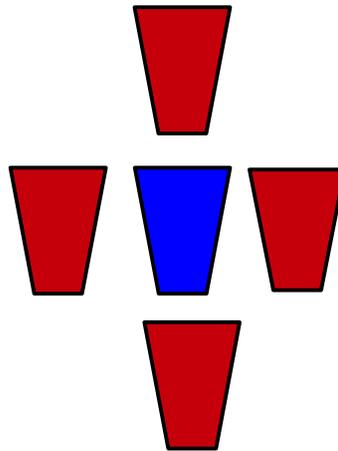
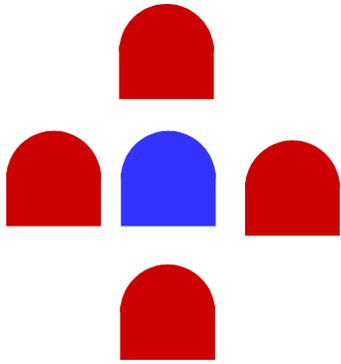
Rifle staged on left window, shotgun staged at right window, pistols holstered. Begin standing at position of choice. Hands on hat. Guns may be shot in any order.

### **Line: "Well, shoot!"**

ATB: If starting with the rifle engage the rifle targets in a St. Francis Sweep, twice. (1-2-3-4-5-1-2-3-4-5) Move to the bar and with the pistols, repeat per rifle instructions.

Move to the right window and with your shotgun, knock 'em down.

## **Stage 5** **"DER HOOSGAW"**



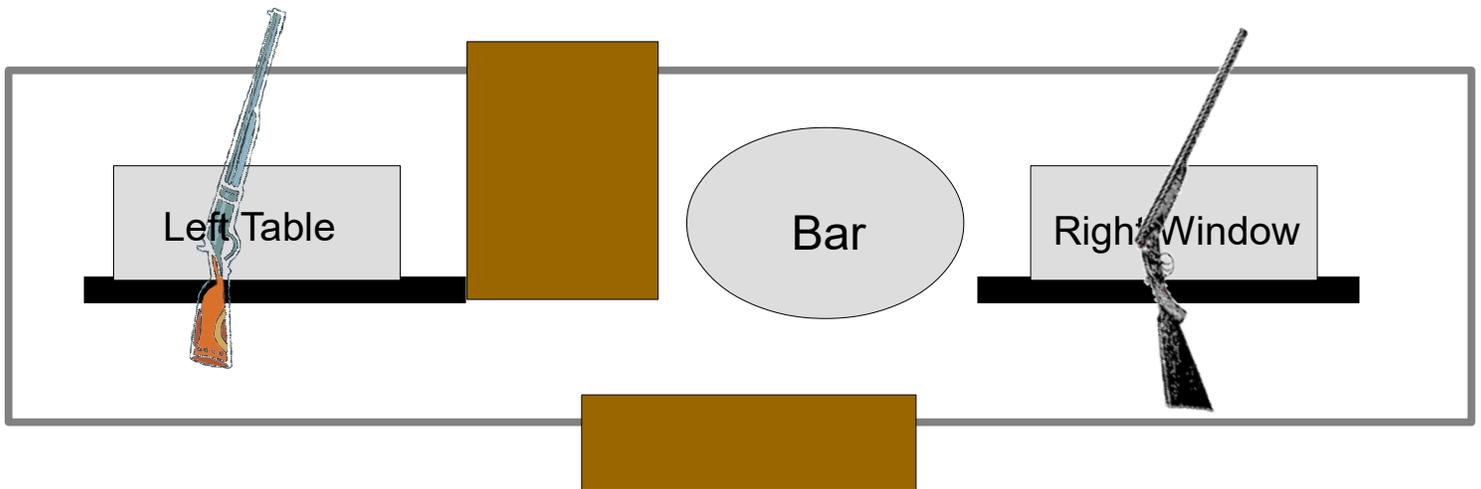
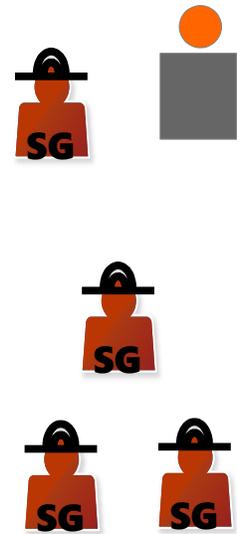
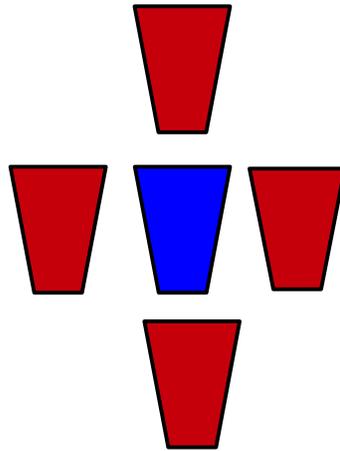
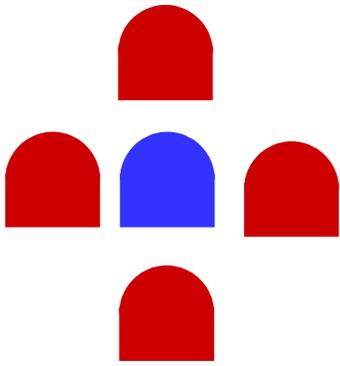
### **Round count 10 rifle, 10 pistol, & 4+ shotgun.**

Rifle staged on left window, shotgun staged at right window, pistols holstered. Begin standing at position of choice. Hands at Texas surrender. Guns may be shot in any order.

**Line: "Let's get this done."**

**ATB:** If starting with your rifle, start on any red target and sweep the four outside red targets in a clockwise direction twice, then place two rounds on the center blue target. Move to the bar and with your pistols, repeat per rifle instructions. Move to the right window and knock down the shotgun targets.

## **Stage 6** **"DER HOOSGAW"**



**Round count 10 rifle, 10 pistol, & 6+ shotgun.**

Rifle staged on left window, shotgun staged at right window, pistols holstered. Begin standing at the left window, rifle in hand.

**Line: "Say when."**

**ATB: With your rifle, double-tap the 5 rifle targets in any order. Move to the bar and with your pistols repeat per rifle instructions. Move to the bar and knock down the 4 shotgun targets in any order then, engage the knockdown and flier. A hit on the bird is a five second bonus. Failure to engage the flier is a 5 sec. penalty.**