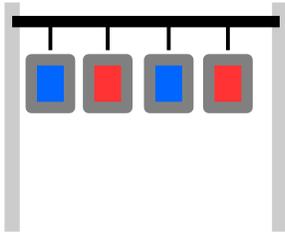
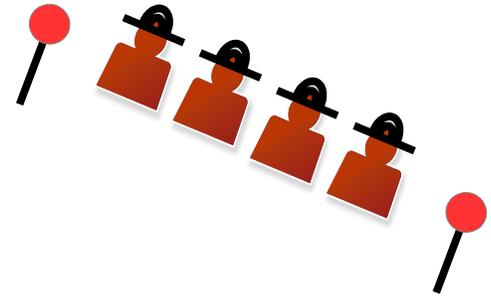


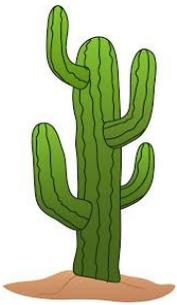
# Stage 1 Berm 1



## *The Mullet*



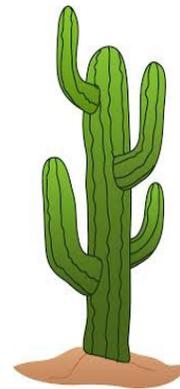
Note: Sweeps may go in any direction or may start on either end unless specified. Shotgun targets may be shot in any order unless specified. Stage covenants apply.



START



POSITION 2



Round Count: 10 Rifle, 10 Pistol, 6+ Shotgun.  
Pistolas holstered, shotgun staged on the table

Begin Standing with rifle in hand and one foot touching plate.

Stage may be shot; Rifle, shotgun, pistol, or Rifle, pistol, shotgun.

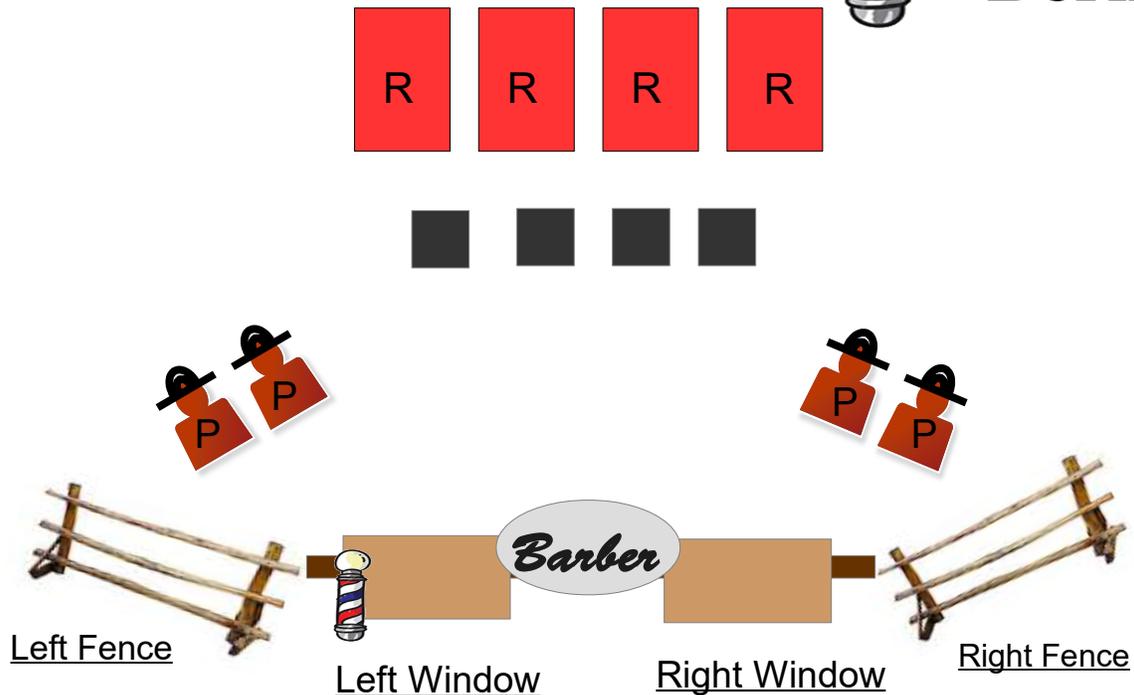
Line: ***“We don't cut mullets!”***

ATB: Engage rifle targets in a Nevada Sweep double tapping every other target. Move to the table and make the rifle safe. If shooting shotgun next, engage the shotgun knockdowns until down, **then** break the two clays. (Magic “BB's” count.) Make shotgun safe on the table. With yer pistols engage the pistol targets per rifle instructions.

# *Brylcreem*



**Stage 2**  
**Berm 2**



Note: Sweeps may go in any direction or may start on either end unless specified. Shotgun targets may be shot in any order unless specified. Stage covenants apply.

**Round count: 10 pistol, 10 rifle, 4+ shotgun.**

Pistolas holstered with 5 rounds each. Shotgun and rifle staged in windows of choice. Begin standing behind either right or left fence. Hands on hat. (Stage is shot: Pistol, rifle, shotgun, pistol or, pistol, shotgun, rifle, pistol.)

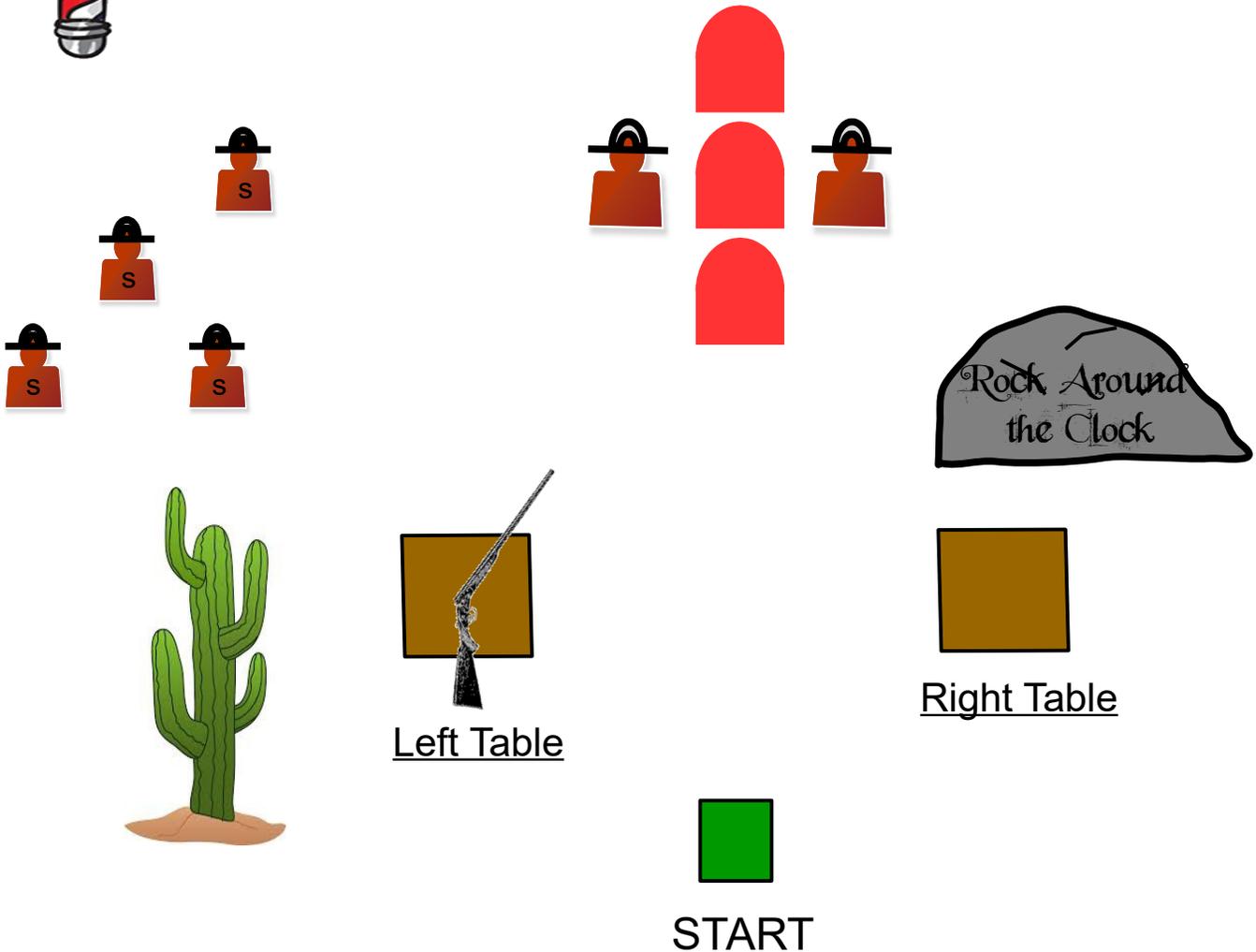
Line: ***“A little dab will do 'ya!”***

ATB: Pistols: Place 4 rounds on one pistol target and one round on the other. Move to a window of choice and, if rifle shoot a 4-1-1-4 sweep. Make rifle safe on the window. Move to the next window and with the shotgun, knock down the SG targets in any order. Move to the opposite fence and with the second pistol, place 4 rounds on one target and 1 round on the other.



# Burma Shave

Stage 3  
Berm 3



Round Count: 10 Rifle, 10 Pistol, 4+ **Shotgun**.

Pistols holstered, shotgun staged on left table .

Begin standing with one foot touching plate, rifle at port arms.

Stage may be shot rifle, pistol, shotgun or rifle, shotgun, pistol.

Line: ***“Now that’s a close shave.”***

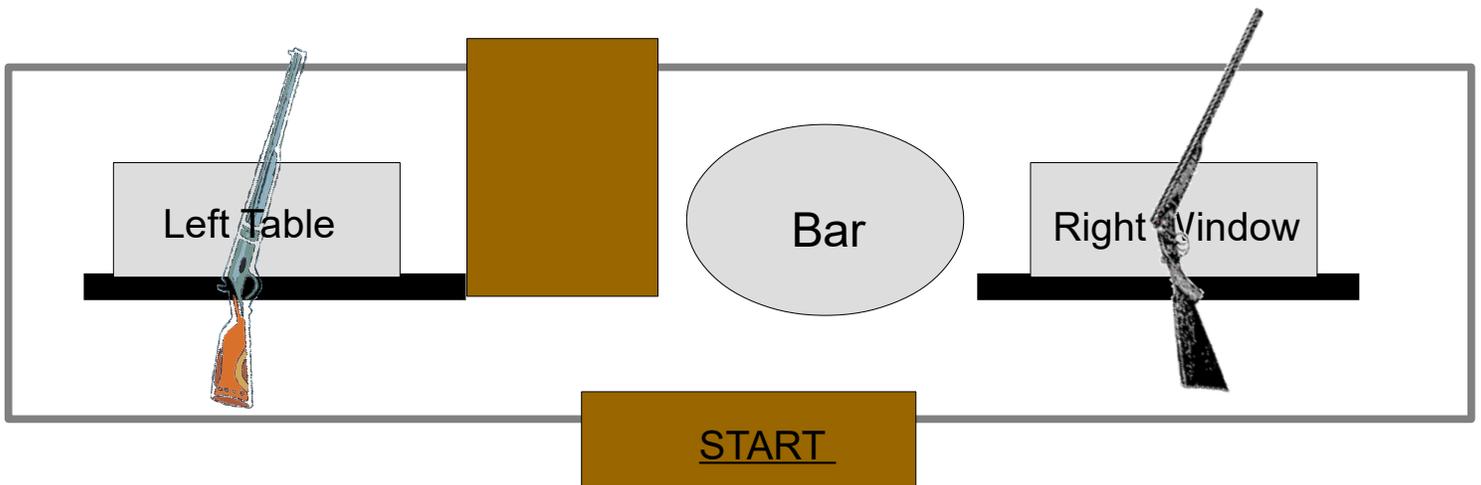
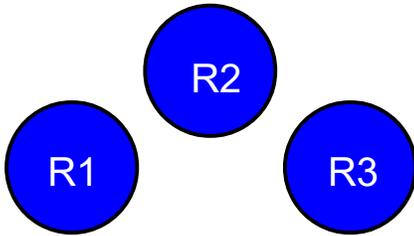
ATB: With the rifle, alternate shots on the two cowboys for 4 rounds, then sweep the three vertical targets twice from either direction. Move to position of choice: either right or left table and make rifle safe. If moving to right table, with your pistols, repeat per rifle instructions. Move to left table and with the shotgun, knock down the shotgun targets in any order.



# The Flat-top



## Stage 4 Jail



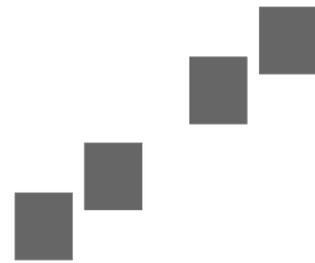
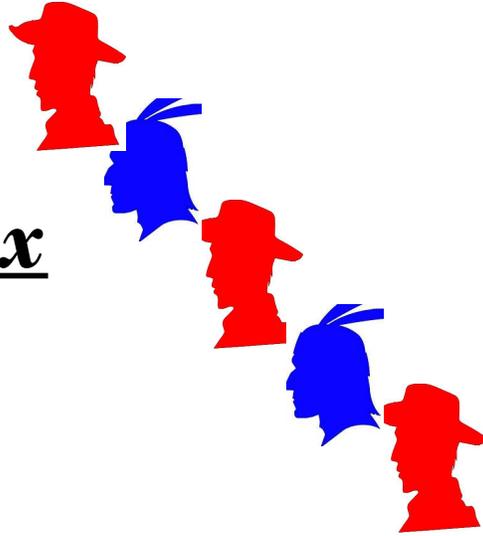
Round Count: 10 Rifle, 10 Pistol, 4+ shotgun.  
 Rifle staged on left table, shotgun staged in right window.  
 Stage may be shot in any order but rifle not last.  
 Begin standing in doorway. Hands on door frame.

**Line: "Short back and sides."**

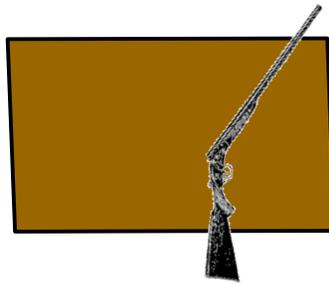
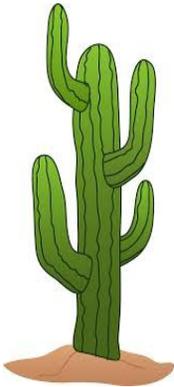
ATB: Move to position of choice. If starting with the rifle engage the targets in a progressive-regressive sweep for nine rounds. (R1, R2, R2, R3, R3, R3, R2, R2, R1). Place the 10<sup>th</sup> round on the shaving cream can for a 5 sec. bonus. (A miss on the bonus is a miss.) Move to the bar and with the pistols, place ten rounds on the three targets – No tripple-taps! With the shotgun, knock 'em down.



**Butchwax**



**Stage 5**  
**Berm 5**



**START**

Round Count: 10 Rifle, 10 Pistol, 2+ shotgun.  
Pistols holstered, shotgun staged on the table.  
Begin standing behind rock. Rifle in hands.  
***Line: "That's some sticky stuff!"***

ATB: Engage the rifle targets in two Jackrabbit sweeps (1-3-5-4-2) from the same direction. Move to the table and make the rifle safe. Repeat with your pistols per rifle instructions. With your shotgun, sweep the 4 shotgun targets from either direction until down.